

Enhanced Simplified Symmetric Key Encryption Algorithm

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Abstract

Data has become very important not only for individuals but for organizations as well. Data security is the biggest challenge that we care facing currently. Recent successful hacks and data breaches have certainly played an important role in the development of data security related technologies.

Cryptography is a well adopted method to ensure that data is secure and confidentiality of user data is maintained.

The content owner encrypts the actual data using an encryption key which converts the data into cipher text. The cipher text is an intermediate data which is unreadable form which can be shared amount other users and can be stored in the various storage media.

The cipher text can be converted into the actual data using the same encryption key in case of symmetric key encryption or using different key in case of asymmetric key encryption.

Currently, the Encryption/Decryption algorithms that exist depend on complex mathematical manipulations. The length of the encryption keys are growing and growing to get more secure and more stronger encryption thus processing throughput and memory consumption requirement is also growing.

In this work researchers are focusing on various symmetric key encryption throughput and memory consumption with proposed high speed new algorithm which can be useful for the devices with low memory and processing capabilities. The work sought the possibility to trim down the complicated throughput of symmetric cryptography and ensuring maximum security at the same time.

Keywords: Cryptography, Algorithms, Authentication, Cipher text, Complex Mathematical Manipulations, Encryption, Decryption, Symmetric Key.

Introduction

We are living in cyber age where data and information is the biggest wealth. Our personal, professional and organizations data is available in the devices which are connected with the Internet. Data Hacks and threats in computer networks are growing day by day which demands more security (Shrivas, Dr. Amoako, Boateng, & Dr. Yeboah, 2015) and reduction in both the time for data transmission and the space requirement for data storage. This can be achieved by encryption and compression, such kind of system is called compression-crypto system.

Cryptography is powerful tool which provides authenticity, privacy, integrity, and limited access to data. For the reason that networks often involve even greater risks, data is often secured with encryption, plausibly in combination with other controls. The content owner encrypts the actual data using an encryption key which converts the data into cipher text. The cipher text is an intermediate

data which is unreadable form which can be shared amount other users and can be stored in the various storage media (Shrivas & Singh, ICMCT, 2015).

The cipher text can be converted into the actual data using the same encryption key in case of symmetric key encryption or using different key in case of asymmetric key encryption.

The most significant type of cryptography is the symmetric key encryption. In the symmetric key encryption, encryption and decryption process both uses the same key thus key should be private to avoid any data breaches. Symmetric key algorithms are high speed and do not consume too much of computing resources. Although there are scope of improvement, thus in this work researchers are focusing on various symmetric key encryption algorithms like Data Encryption Standard (DES), Triple Data Encryption Standard (DES), Advanced Encryption Standard (AES), Blowfish(Shrivas & Singh, IJICTM, 2014), etc. and their throughputs and memory consumptions and proposing high speed new Enhanced Simplified Symmetric Key Encryption Algorithm (in short authors are going to call it proposed algorithm subsequently) which can be useful for the devices with low memory and processing capabilities. The work sought the possibility to trim down the complicated throughput of symmetric cryptography and ensuring maximum security at the same time.

Objectives of the study

- To make data encryption algorithms simple but difficult to cryptanalysis.
- To analysis the three main symmetric-key cryptography schemes: DES, AES and Blowfish, and come out with new cryptographic algorithms.
- To strengthen confidentiality, authenticity, integrity, availability and identification of user data and information in networks.
- To minimize complex mathematical manipulations of these algorithms.

Research questions

- Is it possible to reduce the complexity of algorithms mathematical manipulations and still ensure maximum security?
- Can the new encryption algorithms design and implementation to enhance performance?
- How effective is an algorithm using variable key length vary from 65 bytes to 72 bytes of symmetric key technique for encryption and decryption of data?
- Can the proposed Algorithm be comparable to DES, Triple-DES, Blowfish and AES?

Significance of the study

Data security in these contemporary times is a must. For your secrets to be secure, it may be essential to attach fortifications not afford by your computer operating systems. The incorporated fortifications may be sufficient in some cases. If no individual ever attempts to break into or pilfer data from a particular computer, its data will be secured. Otherwise if the impostor has not learned how to get around the simple default mechanisms, they are sufficient. Nevertheless many invaders do have the skills and resources to break various security systems. If you make your mind up to do nothing and hope that no skilled cracker targets your information, you may be fortunate, and nothing horrific will happen.

Data Encryption is one of the imperative tools for protecting data from an unauthorized access, any of various methods that are used to turn readable files into gobbledygook. Even if an attacker obtains the contents of the file, it is twaddle. It does not matter whether or not the operating system protections functioned.

Scope of the study

There are two type of Cryptography, Symmetric and Asymmetric which include encryption and decryption process. The scope of this study is limited to the symmetric key cryptographic scheme the algorithms considered in the study include: DES, Triple-DES, AES and Blowfish.

Literature review

The history and background of encryption algorithms should bring into being a clearer understanding for the need of complex mathematical computation for these algorithms for security.

The next part of this review will look at other previous work to serve as empirical evidence in other to have a platform to build upon this work.

Finally, this review will look at the more specific encryption techniques known as the AES, DES, Triple DES and Blowfish. Following this, the investigation has been expanded to search for Enhanced Simplified Symmetric Key Encryption Algorithm that can serve the same purpose those in existence.

Categorization of the cryptographic algorithms

The encryption algorithms are basically classified into two types based on the keys used for the encryption; these are the Symmetric and Asymmetric key encryption (Shrivas & Singh, IJICTM, 2014).

Asymmetric key encryption is the technique in which the keys are different for the encryption and the decryption process. They are also known as the public key encryption. One of these keys is published or public and the other is kept private. Diffie-Hellman key agreement algorithm, Rivest Shamir Adleman (RSA), Elliptic Curve Cryptography (ECC), El Gamal and Digital Signature Algorithm (DSA) are most popular asymmetric algorithms (Ahmad, Alam, Rahman, & Tamura, 2015).

Symmetric-key algorithms are a class of algorithms for cryptography that use pettily related cryptographic keys for both decryption and encryption. Typical symmetric encryption algorithms include DES, Triple DES, RC2, RC5, Twofish, Blowfish, IDEA and AES (Shrivas & Singh, IJICTM, 2014). Most symmetric algorithms can operate in two modes, namely Cipher Block Chaining Mode (CBC) or Electronic Codebook Mode (ECB) (Klinc, Hazay, Jagmohan, Krawczyk, & Rabin, 2012).

The Symmetric-key ciphers are split into categories, such as Permutation Ciphers, Transposition Ciphers and Substitution Ciphers. There exists other, but also combinations of the above. The main symmetric-key cryptography schemes include DES, AES and Blowfish¹. (Anonov A., Gounelas F., and Kauppila J., 2006) put forth the algorithms of DES, Triple DES, AES and Blowfish as stated below:

Data encryption standard

DES was the result of a research project set up by International Business Machines (IBM) Corporation in the late 1960's which resulted in a cipher known as LUCIFER. In the early 1970's it was decided to commercialize LUCIFER and a number of significant changes were introduced.

As stated in (Shah K. R., March, 2012), the DES was published by the United States' National Bureau of Standards in January 1977 as an algorithm to be used for unclassified data (information not concerned with national security).

(Mandar M. K., March 2013), affirm that from 2001 the AES will replace DES. After 25 years of analysis, the only security problem with DES found is that its key length is too short. DES uses a 56 bit key which can be broken using brute force methods, & is now considered to be insecure for many application. It was acknowledged that DES was not secure as a result of advancement in processing power computer. From (Sharma, 2010), the purpose of NIST was to define a replacement for DES that can be used in non-military information security applications by US government agencies.

(Yogesh K., Oct 2011), stated that the DES algorithm is vulnerable to Linear Cryptanalysis attacks. By such an attack, the algorithm in its sixteen rounds can be broken using 2^{43} plaintexts. This vulnerability raises a notable risk when encrypting bulk data that may be predictable with keys that are constant.

¹ Cryptography by A. Antonov, F. Gounelas, J. Kauppila, June 13, 2006

The DES algorithm

The Data Encryption Standard (DES), as specified in FIPS Publication 46-3, is a block cipher operating on 64-bit data blocks with key length 56 bits the straightforward "work factor" of the algorithm is 2^{56} (i.e., the number of keys that would have to be tried is 2^{56} or approximately 7.6 x 10^{16}). From (Vikendra S., (2013))

- 1. Input plain text $A = \{\}$
- 2. Divide A into n blocks of 64 bits.
- 3. For each blocks I = 0 to n-1
- 4. Calculate initial permutation IP and
- 5. Divided into two parts
- 6. $L_0 \leftarrow \text{left sub part}$
- 7. $R_0 \leftarrow right sub part$
- 8. Round i have inputs L_{i-1} , R_{i-1}
- 9. Output will be

 $Li = R_{i-1},$

 $R_i = L_{i-1} \text{ XOR } f(R_{i-1}, K_i)$

- 10. Ki is the sub key for the ith round, where $1 \le i \le 16$.
- 11. After round 16, Swap L0 and R0 (so that the decryption algorithm has the same structure as the encryption algorithm.)
- 12. Finally, compute IP-1
- 13. Output = cipher text

Triple DES

From (Ajay K., January, 2012), Triple DES was developed in 1998 and derived from DES. It applies the DES cipher algorithm three times to each of the data blocks. It has a key size of 168 bits but provides at most 112 bits of security remaining 56 bits are utilized in the keying options.

The standards define three keying options;

 K_1 , K_2 & K_3 and are given as:

First keying option: All the three keys are independent.

Second keying operation: $K_1 \& K_2$ are independent, and $K_3 = K_1$.

Third Keying option is all the three keys are identical $K_1 = K_2 = K_3$.

The block size used in the algorithm is 64 bits and 48 DES equivalent rounds have been used to encrypt the data. The security of TDES is effective but the main limitation of the standard is that 56 bits are not actually used for the encryption.

Triple DES is slower than other block cipher methods. The following expression is used for encryption purpose. C(t) = Ek1 (Dk2 (Ek3 (t))) (Ankita P. B., April - 2013)

Triple DES algorithm

Encryption is done by-C= (Encryption) k3 ((Decryption) k2 ((Encryption) K1 (I))). with Decryption is done by: I= ((Decryption) K1 ((Encryption) K2 ((Decryption) K3 (C))) I... information C ... cipher text ki ... key and i is iteration Where Encryption and Decryption are DES encryption and DES decrypt (Vikendra S., (2013))

Advanced encryption standard

(Paar C. and Pelzl J., 2010), stated that Rijndael was proposed by two Belgian cryptographers, Joan Daemen and Vincent Rijmen. The proposed encryption's key size varies between 128, 192 and 256 bits; but only the key size of 128 bits was approved as the AES standard.

According to (Al-Hazaimeh, March 2013), the National Institute of Standards and Technology (NIST) in 1997 announced officially that Rijndael algorithm would become the Advanced Encryption Standard (AES) to replace the aging Data Encryption Standard (DES). AES algorithm is a block cipher text the block size can be 128, 192 or 256 bits. 128(AES-128), 192(AES-192) and 256 (AES-256) bits key lengths. The use of AES becomes effective in May, 2002.

The AES algorithm

- 1. Input Block is split up into bytes depending on its size L (see below), ex for L = 128 into 16 bytes, m_0 , m_1 , ..., m_n and the same is done to Input Key which is of the same size, k_0 , k_1 , ..., k_n .
- 2. According to the key size, a specific number of rounds of the following function are performed (for example, when L = 128 we have 10 rounds).
- 3. Round (S, Round Key) Where S is initially Input Block and Round Key is derived from Input Key via key scheduling.
- 4. Round (S, Round Key) = Sub Bytes(S);

Shift Rows(S);

Mix Columns(S);

Add Round Key(S, Round Key);

They added a brief description of the operations each of these internal functions performs.

Sub bytes(S): Performs $y_i = Ax^{-1} + b$ where x is every byte of S, A is an S-box and b is known dependent on the size of A (and subsequently on the size of m_i).

Shift Rows(S): This is the simplest operation of the four which simply shifts the elements of the matrix whose elements are the bytes of S by a given number of positions. For example,

with L = 128, Shift Rows(S) would look like this

$/S_{0,0}$	$s_{0,1}$	<i>s</i> _{0,2}	$s_{0,3}$		$/s_{0,0}$	$s_{0,1}$	<i>s</i> _{0,2}	<i>s</i> _{0,3} \	
<i>s</i> _{1,0}	<i>s</i> _{1,1}	<i>s</i> _{1,2}	<i>s</i> _{1,3}		<i>s</i> _{1,1}	<i>s</i> _{1,2}	<i>s</i> _{1,3}	$\begin{pmatrix} s_{0,3} \\ s_{1,0} \\ s_{2,1} \end{pmatrix}$	
<i>s</i> _{2,0}	<i>s</i> _{2,1}	<i>s</i> _{2,2}	<i>s</i> _{2,3}	\rightarrow	<i>s</i> _{2,2}	<i>s</i> _{2,3}	<i>s</i> _{2,0}	<i>s</i> _{2,1}	
$\setminus s_{3,0}$	$s_{3,1}$	<i>s</i> _{3,2}	$\left(\begin{array}{c} s_{1,3} \\ s_{2,3} \\ s_{3,3} \end{array} \right)$		$\backslash s_{3,3}$	<i>s</i> _{3,0}	s _{3,1}	$s_{3,2}/$	

Mix Columns(S): Works by manipulating the columns of the state S (remember they look like the above). It forms a polynomial with coefficients the byte values of the columns. This polynomial is then multiplied with a fixed polynomial c(x) modulo x^4-1 . Modulo arithmetic ensures the result to be a polynomial of degree 3. The resulting polynomials' coefficients will be the column of the new state S^I . We work through all the columns of S in a similar fashion to form S^I .

Add Round Key(S, Round Key): This function performs the XOR operation between the elements of S and the elements of Round Key (Shrivas & Singh, IJICTM, 2014).

Blowfish

Blowfish is a symmetric block cipher that can be used as a drop-in replacement for DES (Data Encryption Standard) or IDEA (International Data Encryption Algorithm). It takes a variable-length key, from 32 bits to 448 bits, making it ideal for both domestic and exportable use (Alabaichi, Ahmad, & Mahmod, 2013). It is a freely available symmetric block cipher designed in 1993 by Bruce Schneier.

Blowfish was designed in 1993 by Bruce Schneier as a fast, free alternative to existing encryption algorithms. Since then, it has been analyzed considerably, and is slowly gaining acceptance as a strong encryption algorithm. Blowfish is not patented, is license-free, and is available free for all uses.

Blowfish process

- Initialize P array and S boxes with Hexadecimal digits of Pi.
- XOR P-array with the key bits (i.e., P1 XOR (first 32 bits of key), P2 XOR (second 32 bits of key)...
 - Use the above method to encrypt the all-zero string.
 - This new output is P1 and P2.
 - Encrypt the new P1 and P2 with the modified sub keys.
 - This new output is now P3 and P4.
 - Repeat the above steps until we get all the elements of P array i.e P1, P2....

Blowfish algorithm

- 1. Take X = input (0-64) bits.
- 2. Divide X it into two equal halves such that
- 3. XL = input(0-31)
- 4. XR = input (32-63).
- 5. For I = 1 to 15
- 6. Li = Li-1
- 7. Compute F(XL)=((S1,a + S2,b mod232) XOR S3,c) + S4,d
- 8. XR = XL XOR XR
- 9. Swap XL and XR
- 10. XL = XL XOR P18
- 11. XR = XR XOR P17
- 12. output = combined result of L and R
- 13. return output

f-Function- f-function uses s-boxes and it can be implemented into following steps

- 1. Get input
- 2. L = input[0-15]
- 3. R = input[16-31]
- 4. Centre Lc = input[8-15]
- 5. Centre Rc = input[16-23]
- 6. L = S-Box(L) (note that the result of the S-Box is a 32 bit data stream)
- 7. centreLc = S-Box(centreLc)
- 8. centreRc = S-Box(centreRc)
- 9. R = S Box(R)
- 10. L = L + centreLc (note: this is mod 232 addition)
- 11. L = L XOR centreRc
- 12. L = L + R
- 13. return L

The proposed enhanced simplified symmetric key encryption algorithm

Technology is bound to catch up to all cryptosystems and surpass their computational limits. For this reason, any new encryption method should be welcomed as future input to viable alternatives, especially suggestions that comply to the "low computational cost"-"high resilience to cryptanalysis" paradigm.²

²Stergiopoulos G., Miltiadis K., and Dimitris G.Information Security and Critical Infrastructure Protection Research Laboratory, 76 Patission Ave., Athens GR-10434, Greece.

Reasons for adopting symmetric key

Authors adopted Symmetric key cryptographic scheme because only one key is needed for communication. The selected cryptographic scheme involves five requirements and these are: plain text, cipher text, encryption algorithm, decryption algorithm, and a secret key (Agrawal & Mishra, 2012).

Symmetric key length

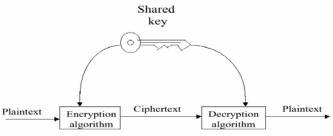
This new proposed algorithm is a block cipher that divides data into blocks of equal length and then encrypts each block using a special mathematical set of functions known as Key. This algorithm uses variable key length which will vary from 65 bytes to 72 bytes of symmetric key technique for encryption and decryption of data i.e. it uses the same key at both ends. Selection of the key purely random based. Thus, the key distribution predicament can be handled easily. Another positive point of the algorithm is that it protects the cipher text from Brute-force attacks as the key is length in the encryption process because of 2^{288} required to break the key.

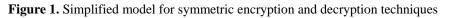
Cryptographic models

The study is designed on the basis of two models:

- Simplified Model
- Conventional Model

Diagrammatically, these models that formed the bases of the design of the work is shown below.





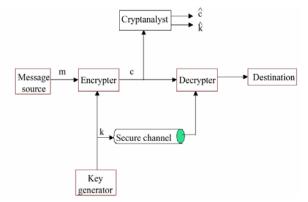


Figure 2. Conventional model

Proposed algorithm

In this algorithm, the encryption process does a variety of matrix Operation like transpose, column mix, row mix, permutation on the message for protecting it against unauthorized attacks. The propose algorithm is adopted AES, therefore has it features thereof.

Pseudo code of proposed encryption algorithm

- 1. Select 64 bytes key value from the variable key size 65 to 72 Key [64];
- Select first 64 bytes plain text form the file Double Text [64];
- 3. Arrange both values in matrix form. Key [i][j] and Text [i][j];
- Execute Column shifting Col_Shift_Key [i][j] = Col_shift (Key [i][j]); Col_Shift_Text [i][j] = Col_shift (Text [i][j]);
- Apply Combine function between the two Com [i][j] = ComB (Col_Shift_Key [i][j], Col_Shift_Text [i][j]);
- Execute Permutation function. Permu [i][j] = PerMut (Com [i][j]);
- Execute Column Swapping. Com_Col_Swap [i][j] = Com_Col_Swap (Permu [i][j]);
- 8. Perform transposition. Trans [i][j] = Trans(Com_Col_Swap [i][j]);
- Perform row mixing. Row_Mix [i][j] = Row_Mix (Trans [i][j]);
- 10. Repeat step 1 to 9 till Avg (Enc_Number, Ran_Number).
- 11. Cipher [i][j] = Row_Mix [i][j];
- 12. Exit.

PSEUDO code of proposed decryption algorithm

- Select cipher text value from the encrypted file Cipher [i][j];
- Apply row mixing. in the two matrixes Rev_Row_Mix [i][j] = Rev_Row_Mix (Cipher [i][j]);
- Apply transpositions among respective Colum Trans [i][j] = Trans (Rev_Row_Mix [i][j]);
- Execute Column Shifting. Rev_Com_Col_Shift [i][j] = Rev_Com_Col_Shift (Trans [i][j]]);
- Apply Permutation function.
 Rev Permu [i][j] = Rev PerMut (Rev Com Col Shift [i][j]);
- Execute Division function to again break the matrix Div_Key [i][j] = Divi (Rev_Permu [i][j]); Div_Text [i][j] = Divi (Rev_Permu [i][j]);
- 7. Execute Column Swapping Rev_Col_Swap_ Div_Key [i][j] = Rev_Col_Swap (Div_ Key [i][j]); Rev_Col_Swap_ Div_Text [i][j] = Rev_Col_Swap (Div_ Text [i][j]);
- 8. Reiterate step 1 to 8 till Avg (Enc_Number, Ran_Number).
- 9. Text [i][j] = Rev_Col_Swap_ Div_Text [i][j]
- 10. End

Matrix form for encryption algorithm

For Instance: Select 16 byte key value and arrange in matrix form in the following way

1. Select 64 byte Key and arrange in the following way

Key Matrix (KM) =	/K01	<i>K</i> 02	<i>K</i> 03	K04	K05	K06	K07	<i>K</i> 08
	<i>K</i> 09	<i>K</i> 10	<i>K</i> 11	<i>K</i> 12	K13	<i>K</i> 14	K15	K16
	K17	K18	K19	K20	K21	K22	K23	K24
Koy Matrix (KM) -	K25	K26	K27	K28	K29	K30	K31	K32
\mathbf{Key} Maurix $(\mathbf{KW}) =$	K33	K34	K35	K36	K37	K38	K39	K40
	<i>K</i> 41	K42	K43	K44	K45	K46	K47	K48
	K49	K50	K51	K52	K53	K54	K55	K56
	\ <i>K</i> 57	K58	K59	K60	K61	K62	K63	K64/

2. Select 64 byte plain text and arrange in the following way

	/P01	P02	P03	<i>P</i> 04	P05	P06	<i>P</i> 07	P08
	P09	<i>P</i> 10	P11	P12	P13	P14	P15	P16
	P17	P18	P19	P20	P21	P22	P23	P24
Plain Taxt Matrix (PT)-	P25	P26	P27	P28	P29	P30	P31	P32
Fiam Text Maurix (FT) =	P33	P34	P35	P36	P37	P38	P39	P40
	P41	P42	P43	P44	P45	P46	P47	P48
	P49	P50	P51	P52	P53	P54	P55	P56
Plain Text Matrix (PT)=	\ ₽57	P58	P59	<i>P</i> 60	P61	P62	P63	P64/

3. Arrange key value and Plain Text in following way

/K01	K02	K03	K04	K05	K06	K07	K08	/P01	P02	P03	P04	P05	P06	P07	P08
<i>K</i> 09	K10	K11	K12	K13	K14	K15	K16	P09	P10	P11	P12	P13	P14	P15	P16
K17	K18	K19	K20	K21	K22	K23	K24	P17	P18	P19	P20	P21	P22	P23	P24
K25	K26	K27	K28	K29	K30	K31	K32	P25	P26	P27	P28	P29	P30	P31	P32
K33															
K41	K42	K43	K44	K45	K46	K47	K48	P41	P42	P43	P44	P45	P46	P47	P48
K49	K50	K51	K52	K53	K54	K55	K56	P49	P50	P51	P52	P53	P54	P55	P56
\K57	K58	K59	K60	K61	K62	K63	K64/	\P57	P58	P59	P60	P61	P62	P63	P64/

4. (a) Execute Column Shifting Function in the following way:

i. Replace 1st column of KM with 2nd column of PT

ii. Replace 3rd column of KM with 4th column of PT

iii. Replace 5th column of KM with 6th column of PT

iv. Replace 7th column of KM with 8th column of PT

/K01	K02	K03	K04	K05	K06	K07	K08		/P02	K02	P04	K04	P06	K06	P08	K08
<i>K</i> 09																K16
K17	K18	K19	K20	K21	K22	K23	K24		P18	K18	P20	K20	P22	K22	P24	K24
K25	K26	K27	K28	K29	K30	K31	K32	L_	P26	K26	P28	K28	P30	K30	P32	K32
K33	K34	K35	K36	K37	K38	K39	K40	-	P34	K34	P36	K36	P38	K38	P40	K40
K41	K42	K43	K44	K45	K46	K47	K48		P42	K42	P44	K44	P46	K46	P48	K48
K49	K50	K51	K52	K53	K54	K55	K56		P50	K50	P52	K52	P54	K54	P56	K56
K57	K58	K59	K60	K61	K62	K63	K64/		\P58	K58	P60	K60	P62	K62	P64	K64/

4. (b) Execute Column Shifting Function in the following way:

i. Replace 2nd column of PT with 1st column of KM

ii. Replace 4rd column of PT with3rd column of KM

iii. Replace 6th column of PT with 5th column of KM

iv. Replace 8th column of PT with 7th column of KM

1	P01	P02	P03	P04	P05	P06	P07	P08		/P01	K01	P03	<i>K</i> 03	P05	<i>K</i> 05	P07	K07
																	K15
t	P17	P18	P19	P20	P21	P22	P23	P24		P17	K17	P19	K19	P21	K21	P23	K23
Į.	P25	P26	P27	P28	P29	P30	P31	P32	_	P25	K25	P27	K27	P29	K29	P31	K31
	P33	PT3	P35	P36	P37	P38	P39	P40	-	P33	K33	P35	K35	P37	K37	P39	K39
	P41	PT2	P43	P44	P45	P46	P47	P48		P41	K41	P43	K43	P45	K45	P47	K47
	P49	P50	P51	P52	P53	P54	P55	P56		P49	K49	P51	K51	P53	K53	P55	K55
/	P57	T58	P59	P60	P61	P62	P63	P64/		\P57	K57	P59	K59	P61	K61	P63	K63/

5. Apply Combine function between the two matrixes in the following way:

Joint corresponding columns of 4(b) to 4(a), that is columns 1 and 1, 2 and 2, 3 and 3, \dots 8 and 8

/ P02	K02	<i>P</i> 04	<i>K</i> 04	<i>P</i> 06	K06	P08	<i>K</i> 08 _\
<i>P</i> 10	<i>K</i> 10	P12	<i>K</i> 12	P14	K14	P16	K16
P18	K18	P20	K20	P22	K22	P24	K24
P26	K26	P28	K28	P30	K30	P32	K32
P34	K34	P36	K36	P38	K38	P40	K40
P42	K42	P44	K44	P46	K46	P48	K48
P50	K50	P52	K52	P54	K54	P56	K56
P58	K58	<i>P</i> 60	K60	P62	K62	<i>P</i> 64	K64
P01	K01	P03	K03	P05	K05	<i>P</i> 07	K07
P09	K09	P11	K11	P13	<i>K</i> 13	P15	K15
P17	K17	P19	K19	P21	K21	P23	K23
P25	K25	P27	K27	P29	K29	P31	K31
P33	K33	P35	K35	P37	K37	P39	K39
P41	K41	P43	K43	P45	K45	P47	K47
<i>P</i> 49	K49	P51	K51	P53	K53	P55	K55
\ <i>₽</i> 57	K57	P59	K59	P61	K61	P63	K63/

6. Execute Permutation function in the following way: Here the first column is obtained by writing the elements of the sixteenth row and then the fifteenth row of in reverse order; similarly the other seven columns are obtained by using the fourteenth and thirteenth rows, twelfth and eleventh rows, and in that order.

/K63	K47	K31	K15	K64	K48	K32	<i>K</i> 16\
P63	P47	P31	P15	<i>P</i> 64	P48	P32	P16
K61	K45	K29	K13	K62	K46	K30	<i>K</i> 14
<i>P</i> 61	P45	P29	P13	P62	P46	P30	P14
K59	K43	K27	<i>K</i> 11	K60	K44	K28	<i>K</i> 12
P59	P43	P27	P11	P60	P44	P28	P12
K57	K41	K25	K09	K58	K42	K26	<i>K</i> 10
P57	P41	P25	P09	P58	P42	P26	<i>P</i> 10
<i>K</i> 55	K39	K23	K07	K56	K40	K24	K08
P55	P39	P23	<i>P</i> 07	P56	P40	P24	P08
<i>K</i> 53	K37	K21	K05	K54	K38	K22	K06
P53	P37	P21	P05	P54	P38	P22	P06
K51	K35	K19	K03	K52	K36	K20	K04
P51	P35	P19	P03	P52	P36	P20	P04
<i>K</i> 49	K33	K17	K01	K50	K34	K18	K02
\P49	P33	P17	<i>P</i> 01	P50	P34	P18	P02/

7. Execute Column Swapping Function. Swap the columns 1 and 2, 3 and 4, 5 and 6, and 7 and 8.

∕ K47	<i>K</i> 63	<i>K</i> 15	K31	K48	<i>K</i> 64	<i>K</i> 16	K32\
P47	P63	P15	P31	P48	<i>P</i> 64	P16	P32 \
K45	K61	K13	K29	K46	K62	<i>K</i> 14	K30
P45	P61	P13	P29	P46	P62	P14	P30
K43	K59	<i>K</i> 11	K27	K44	K60	<i>K</i> 12	K28
P43	P59	P11	P27	P44	<i>P</i> 60	P12	P28
K41	K57	K09	K25	K42	K58	K10	K26
P41	P57	P09	P25	P42	P58	<i>P</i> 10	P26
K39	K55	K07	K23	K40	K56	K08	K24
P39	P55	<i>P</i> 07	P23	P40	P56	P08	P24
K37	K53	K05	K21	K38	K54	K06	K22
P37	P53	P05	P21	P38	P54	P06	P22
K35	K51	K03	K19	K36	K52	K04	K20
P35	P51	P03	P19	P36	P52	P04	P20
<i>K</i> 33	K49	K01	K17	K34	K50	K02	K18
<i>\</i> ₽33	P49	P01	P17	P34	P50	P02	P18/

8. Perform Transposition Function.

K63 K15 K31 K48	P63 P15 P31 P48	K61 K13 K29 K46	P61 P13 P29 P46	K59 K11 K27 K44	P59 P11 P27 P44	K57 K09 K25 K42	P57 P09 P25 P42	K55 K07 K23 K40	P55 P07 P23 P40	K53 K05 K21 K38	P53 P05 P21 P38	K51 K03 K19 K36	P51 P03 P19 P36	K49 K01 K17 K34	P33 P59 P01 P17 P34 P50
K64 K16	P64 P16	K62 K14	P62 P14	K60 K12	P60 P12	K58 K10	P58 P10	K56 K08	P56 P08	K54 K06	P54 P06	K52 K04	P52 P04	K50 K02	P50 P02 P18

9. Perform Row Mixing Function. The rows 1 and 8, 2and 7, 3 and 6, and 4 and 5 swap

/ ^{K32}															\
															P02 P50
K48	P48	K46	P46	K44	P44	K42	P42	K40	P40	K38	P38	K36	P36	K34	P34
															P17 P01
															P49
\K47	P47	K45	P45	K43	P43	K24	P24	K39	P39	K37	P37	K35	P35	K33	P33/

10. Reiterate Processes 3 to 9 until Average (Encryption, Random Number).

11. Cipher

14	(32	P32	K30	P30	K28	P28	K26	P26	K24	P24	K22	P22	K20	P20	K18	P18
(1	716	P16	K14	P14	K12	P12	K10	P10	K08	P08	K06	P06	K04	P04	K02	P02
																P50
	(48	P48	K46	P46	K44	P44	K42	P42	K40	P40	K38	P38	K36	P36	K34	P34
I	31	P31	K29	P29	K27	P27	K25	P25	K23	P23	K21	P21	K19	P19	K17	P17
I	(15	P15	K13	P13	K11	P11	K09	P09	K07	P07	K05	P05	K03	P03	K01	P01
	63	P63	K61	P61	K59	P59	K57	P57	K55	P55	K53	P53	K51	P51	K49	P49
\ ₁	(47	P47	K45	P45	K43	P43	K24	P24	K39	P39	K37	P37	K35	P35	K33	P33/

12. End

Matrix form for decryption algorithm

1. Select cipher text value from the encrypted file

/K3	2 P3	2 K30	P30	K28	P28	K26	P26	K24	P24	K22	P22	K20	P20	K18	P18
(K1	6 P1	6 K14	P14	K12	P12	K10	P10	K08	P08	K06	P06	K04	P04	K02	P02
		4 K62													
K4	8 P4	8 <i>K</i> 46	P46	K44	P44	K42	P42	K40	P40	K38	P38	K36	P36	K34	P34
		1 K29													
K1	5 P1	5 K13	P13	K11	P11	K09	P09	K07	P07	K05	P05	K03	P03	K01	P01
		3 K61													
		7 K45													

2. Apply row mixing in the matrix by swapping rows 1 and 8, 2 and 7, 3 and 4, and 5 and 6 to obtain this result.

/K47	P47	K45	P45	K43	P43	K41	P41	K39	P39	K37	P37	K35	P35	K33	P33
K63	P63	K61	P61	K59	P59	K57	P57	K55	P55	K53	P53	K51	P51	K49	P59
K15	P15	K13	P13	K11	P11	K09	P09	K07	P07	K05	P05	K03	P03	K01	P01
K31	P31	K29	P29	K27	P27	K25	P25	K23	P23	K21	P21	K19	P19	K17	P17
K48	P48	K46	P46	K44	P44	K42	P42	K40	P40	K38	P38	K36	P36	K34	P34
K64															
K16															
\K32	P32	K30	P30	K28	P28	K26	P26	K24	P24	K22	P22	K20	P20	K18	P18/

3. Apply transpositions among respective Colum

∕ K47	K63	K15	K31	K48	K64	<i>K</i> 16	<i>K</i> 32\
<i>P</i> 47	P63	P15	P31	P48	<i>P</i> 64	P16	P32 \
K45	K61	K13	K29	K46	K62	K14	K30
P45	P61	P13	P29	P46	P62	<i>P</i> 14	P30
K43	K59	<i>K</i> 11	K27	K44	K60	<i>K</i> 12	K28
P43	P59	P11	P27	P44	<i>P</i> 60	P12	P28
K41	K57	K09	K25	K42	K58	<i>K</i> 10	K26
P41	P57	P09	P25	P42	P58	<i>P</i> 10	P26
K39	K55	K07	K23	K40	K56	K08	K24
P39	P55	<i>P</i> 07	P23	P40	P56	P08	P24
K37	K53	K05	K21	K38	K54	K06	K22
P37	P53	P05	P21	P38	P54	P06	P22
K35	K51	K03	K19	K36	K52	K04	K20
P35	P51	P03	P19	P36	P52	P04	P20
<i>K</i> 33	K49	K01	K17	K34	K50	K02	K18
\ <i>P</i> 33	P49	P01	P17	P34	P50	P02	P18/

4. Execute Column Swapping. That is Swap the columns 1 and 2, 3 and 4, 5 and 6, and 7 and 8.

<i>/K</i> 63	K47	K31	<i>K</i> 15	<i>K</i> 64	K48	K32	<i>K</i> 16 _\
P63	P47	P31	P15	<i>P</i> 64	P48	P32	P16
K61	K45	K29	K13	K62	K46	K30	<i>K</i> 14
P61	P45	P29	P13	P62	P46	P30	P14
K59	K43	K27	<i>K</i> 11	K60	K44	K28	<i>K</i> 12
P59	P43	P27	P11	<i>P</i> 60	P44	P28	P12
K57	K41	K25	K09	K58	K42	K26	K10
P57	P41	P25	P09	P58	P42	P26	P10
K55	K39	K23	K07	K56	K40	K24	K08
P55	P39	P23	<i>P</i> 07	P56	P40	P24	P08
K53	K37	K21	K05	K54	K38	K22	K06
P53	P37	P21	P05	P54	P38	P22	P06
K51	K35	K19	K03	K52	K36	K20	K04
P51	P35	P19	P03	P52	P36	P20	P04
<i>K</i> 49	K33	K17	K01	K50	K34	K18	K02
<i>\</i> ₽49	P33	P17	P01	P50	P34	P18	P02/

5. Apply Permutation function. That is column 8 forms rows 1 and 2, column 7 forms rows
3 and 4, column 6 forms rows 5 and 6 in that order.

_/ P02	K02	P04	K04	P06	K06	P08	K08
/ P10	K10	P12	<i>K</i> 12	P14	K14	P16	K16
P18	K18	P20	K20	P22	K22	P24	K24
P26	K26	P28	K28	P30	K30	P32	K32
P34	K34	P36	K36	P38	K38	P40	K40
P42	K42	P44	K44	P46	K46	P48	K48
P50	K50	P52	K52	P54	K54	P56	K56
P58	K58	<i>P</i> 60	K60	P62	K62	<i>P</i> 64	K64
P01	K01	P03	K03	P05	K05	<i>P</i> 07	K07
P09	K09	P11	<i>K</i> 11	P13	K13	P15	K15
P17	K17	P19	K19	P21	K21	P23	K23
P25	K25	P27	K27	P29	K29	P31	K31
P33	K33	P35	K35	P37	K37	P39	K39
P41	K41	P43	K43	P45	K45	P47	K47
<i>P</i> 49	K49	P51	K51	P53	K53	P55	K55
\ <i>₽</i> 57	K57	P59	K59	<i>P</i> 61	<i>K</i> 61	<i>P</i> 63	K63/

6. Execute Division function to again break the matrix

		011 00 0	8						
1	P02	K02	<i>P</i> 04	K04	P06	K06	P08	K08	
	<i>P</i> 10	K10	<i>P</i> 12	<i>K</i> 12	<i>P</i> 14	<i>K</i> 14	P16	K16	
	P18	K18	P20	K20	P22	K22	P24	K24	
	P26	K26	P28	K28	P30	K30	P32	K32	
	P34	K34	P36	K36	P38	K38	P40	K40	
	P42	K42	P44	K44	P46	K46	P48	K48	
	P50	K50	P52	K52	P54	K54	P56	K56	
	P58	K58	P60	K60	P62	K62	P64	K64	\Rightarrow
	P01	<i>K</i> 01	P03	<i>K</i> 03	P05	<i>K</i> 05	P07	K07	
1	P09 P17	K09	P11	K11	P13	K13	P15	K15	
1	P17 P25	K17	P19	K19	P21	K21	P23	K23	
	P25 P33	K25 K33	P27 P35	K27 K35	P29 P37	K29 K37	P31 P39	K31 K39	
	P41	кээ К41	P43	K 3 3 K 4 3	P 45	K 37 K 45	P47	K 3 9 K 47	
	P49	K41 K49	P45 P51	K45 K51	P45 P53	K45 K53	P55	K55	
	P57	K17 K57	P59	K51 K59	P61	K61	P63	K63	
	/P02	<i>K</i> 02	¹ <i>P</i> 04	<i>K</i> 04	¹ P06	<i>K</i> 06	¹ <i>P</i> 08	K08	
	<i>P</i> 10	<i>K</i> 10	P12	<i>K</i> 12	<i>P</i> 14	<i>K</i> 14	P16	K16	\
	P18	K18	P20	K20	P22	K22	P24	K24	
(a)	P26	K26	P28	K28	P30	K30	P32	K32	
<i>(u)</i>	P34	K34	P36	K36	P38	K38	P40	K40	
	P42	K42	P44	K44	P46	K46	P48	K48	
	\ <i>P</i> 50	K50	P52	K52	<i>P</i> 54	K54	P56	K56	/
	\P58	K58	P60	K60	P62	K62	P64	$K64^{\prime}$	
	$\binom{P01}{P09}$	K01 K09	P03 P11	K03 K11	P05 P13	K05 K13	P07	K07 K15	۱
	P09 P17	K09 K17	P11 P19	K11 K19	P13 P21	K13 K21	P15 P23	K15 K23	
	P25	K17 K25	P27	K19 K27	P29	K21 K29	P31	K23 K31	
(b)	P33	K23	P35	K35	P37	K37	P39	K31 K39	
	P41	K41	P43	K43	P45	K45	P47	K47	
	P49	K49	P51	K45 K51	P53	K43 K53	P55	K55	
	\ _{P57}	K57	P59	K59	P61	K61	P63	K63/	
	/								

7. Execute Column Swapping that is swap columns 1 of (a) and 2 of (b), 3 of (a) and 4 of (b), 5 of (a) and 6 of (b), and 7 of (a) and 8 of (b).

							K08									
<i>K</i> 09	K10	K11	K12	K13	K14	K15	K16	P09	P10	P11	P12	P13	P14	P15	P16	
K17	K18	K19	K20	K21	K22	K23	K24	P17	P18	P19	P20	P21	P22	P23	P24	
K25	K26	K27	K28	K29	K30	K31	K32	P25	P26	P27	P28	P29	P30	P31	P32	
K33	K34	K35	K36	K37	K38	K39	K40	P33	P34	P35	P36	P37	P38	P39	P40	
K41	K42	K43	K44	K45	K46	K47	K48	P41	P42	P43	P44	P45	P46	P47	P48	
K49	K50	K51	K52	K53	K54	K55	K56	P49	P50	P51	P52	P53	P54	P55	P56	
K57	K58	K59	K60	K61	K62	K63	K64	P57	P58	P59	P60	P61	P62	P63	P64	

8. Reiterate step 1 to 8 till Avg (Enc_Number, Ran_Number).

9. Text

Key Matrix (KM) =	(K0) K1 K2 K3 K4 K4 K4	7 K18 5 K26 8 K34 1 K42) K1 3 K19 5 K2 4 K3 2 K43 0 K5	1 K1 9 K2 7 K2 5 K3 8 K4 1 K5	2 K1 0 K2 8 K2 6 K3 4 K4 2 K5	13 K1 21 K2 29 K3 87 K3 15 K4 53 K5	14 K1 22 K2 30 K3 38 K3 46 K4 54 K5	15 K 23 K 31 K 39 K 47 K 55 K	708 716 724 732 740 748 756 764
Plain Text Matrix (P	T) =	P01 P09 P17 P25 P33 P41 P49 P57	P02 P10 P18 P26 P34 P42 P50 P58	P03 P11 P19 P27 P35 P43 P51 P59	P04 P12 P20 P28 P36 P44 P52 P60	P05 P13 P21 P29 P37 P45 P53 P61	P06 P14 P22 P30 P38 P46 P54 P62	P07 P15 P23 P31 P39 P47 P55 P63	P08 P16 P24 P32 P40 P48 P56 P64

10. End

Flow chart of proposed encryption algorithm

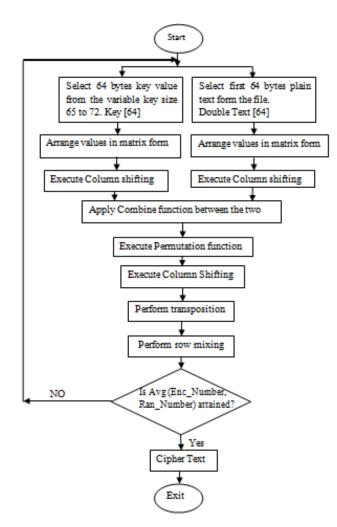


Figure-3. Flow Chart of Proposed Encryption algorithm

Flow Chart of Proposed Decryption algorithm

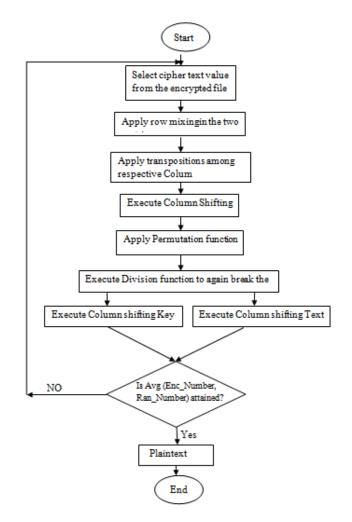


Figure 4. Flow Chart of Proposed Decryption algorithm

Cryptanalysis on the algorithm

In the Cryptography literature, the general types of attacks on a cipher are:

- 1. Brute force attack
- 2. Known plaintext attack
- 3. Chosen plaintext attack
- 4. Chosen cipher text attack

In the cipher under consideration, the keys K and plain text P both put together are containing $2n^2$ numbers, wherein each number can be represented in terms of some binary bits. Thus the key space is of size

 $2^{64n^2} = 2^{10 \times 6.4n^2} \\\approx 10^{19.3^n}$

For instance, the execution of the cipher takes 10-7 seconds with a specified pair of values of the keys, for the brute force attack the time required is attained by

 $10^{19.3^n} \times 10^{-7}$

 $\overline{\begin{array}{l} 365 \times 24 \times 60 \times 60 \\ = 57 \times 10^{19.3^{n}} \times 10^{-15} \\ = 57 \times 10^{(19.3^{n})-15} \end{array}}$

From the above formula it presents that the required time for execution is several years when n>=2. With the help of cipher text only attack it cannot be broken. In the case of known plaintext attack, it has as many plaintext and cipher text pairs as require for attack. In this analysis, as the plaintext pass through several transformations on account of multiplication and addition or division by the permutation and key matrices, in every round of the iteration, before the plaintext becomes the cipher text, the on linearity include in the process does not allow anybody to break the cipher. It is impossible to choosing a plaintext or a cipher text from one as the process involved in the cipher is a complex one. With the help of chosen plaintext/cipher text attack, cipher cannot be broken. In the light of the above discussion, conclude that the cipher is a strong one.

Methodology and simulation setting

The widespread availability of inexpensive computing power is having a major impact on data analysis.

Computers allow us to carry out calculations and displays of data that were literally unthinkable only a decade ago. This will have a profound impact on the design of computer systems: an integral part of the design will be data gathering and analysis tools to determine system performance. As more and more data is gathered on each design, iterations will be carried out based on inferences from data.

Digital simulation provides a useful and effective adjunct to direct analytical evaluation of communication system performance. Indeed, there are many situations where explicit performance evaluation defies analysis and meaningful results can be obtained only through either actual prototype hardware and software evaluation or digital computer simulations.

Simulation moreover, frees the analyst from a great deal of repetitive work involved in substituting numbers into formulae and tables and enables the analyst to concentrate on results. Another advantage is the insight into system performance provided, both by the modeling process itself and by the experience gained from simulation experiments. Again, computers can assist us: it may be quite difficult or expensive to gather data or measurements, so computer assisted analysis can quantify the importance of the data gathering and analysis procedures.

Research design

Experimental research design was used in this work to manipulate some of the independent variables in order to observe the final results of the experiment.

The experiments were performed couple of times to assure that the results were consistent and were valid to ensure effective evaluation of the proposed algorithm and the other algorithms (DES, Triple-DES, Blowfish and AES).

All the implementations were accurate to make sure that the results are relatively fair and truthful.

Variables measured

There is no limit to the number of variables that can be measured, although the more variables, the more complex the study and the more complex the statistical analysis. The following variables were taken care of in this paper: dependent, independent, moderator, Control, and confounding variables (extraneous and intervening).

For the experiment researchers collected the following performance metrics:-

Avalanche effect

A desirable property of any encryption algorithm is that a small change in either the plaintext or the key should produce a significant change in the cipher text. In, particular a change in one bit of the plaintext or one bit of the key should produce a change in many bits of the cipher texts.

Encryption time

Encryption time is the total time taken to produce a cipher text from plain text. The calculated encryption time is then used to calculate the throughput of the encrypted algorithm. It gives the rate of

encryption. The more the encryption time more will the power consumption and speed will be less. The powerful processors consume more power in the key generation process as a result node capacitance, charge sharing and leakage current exist in the model. These parameters are responsible for the loss of data and cause station failure. The throughput of the encryption scheme will be calculated as the total encrypted plaintext in bytes divided by the encryption time.

Decryption time

Decryption time is the total time taken to produce the plain text from plain text. The calculated decryption time is then used to calculate the throughput of the decrypted algorithm. It gives the rate of decryption. More decryption time more will the power consumption and speed will be less. The throughput of the decryption scheme is calculated as the total decrypted plaintext in bytes divided by the decryption time.

Memory required for implementation

Different encryption techniques require different memory size for implementation. This memory requirement depends on the number of operations to be done by the algorithm. It is desirable that the memory required should be as small as possible.

The CPU process time

The CPU process time is the time that a CPU is committed only to the particular process of calculations. It reflects the load of the CPU. The more CPU time is used in the encryption process, the higher is the load of the CPU.

The time was in milliseconds and the text file size was in kilobytes.

As state in the literature, execution time of algorithm directly depends on the functionality of the algorithm and it is clearly defines that more complex structure originates poor execution time. Security of the data directly depends on the key length, higher key length will provide higher security but it can increase the execution time of the algorithm so it is very important that what should be the key length and how execution time got controlled, if selected key length is higher³.

Experimental design for metric of proposed system

For the experiment, authors used a laptop with following the System configuration:-

Operating System	-	Windows 8
Clock Speed	-	1.6GHz
Processor	-	AMD Athlon TF-20
RAM Capacity	-	3.0GB
Hard Disk	-	150 GB
Monitor	-	SVGA Color
System Bus	-	64 Bits

In which performance data is collected. In the experiments, the laptop is used for encryption and decryption of different file size ranges from 20 Kilobytes to 990 Bytes for text data. Authors have used Java SE Run-time Environment ("JRE") 1.7 and Java SDK 1.7 and NetBeans IDE 7.3. These implementations are thoroughly tested and are optimized to give the maximum performance for the algorithms.

Simulation tools for data collections

Netbeans profiler was used for data collection.

³Rajni J. and Ajit S., (2012), Design and Implementation of New Encryption algorithm to Enhance Performance Parameters, IOSR Journal of Computer Engineering (IOSRJCE) ISSN: 2278-0661 Volume 4, Issue 5, PP 33-39

The simulation was the provided classes in java environment to simulate the performance of the proposed algorithm, DES, 3DES, AES and Blowfish. The implementation uses managed wrappers for the Algorithms available in java.cypto and java.security [CryptoSpec] that wraps unmanaged implementations available in JCE (Java Cryptography Extension) & JCA (Java Cryptography Architecture). The Cipher class provides the functionality of a cryptographic cipher used for encryption and decryption. It forms the core of the JCE framework.

The Simulation program accepts the inputs: Algorithm. After a successful execution, the data generated, encrypted, and decrypted.

Simulation result analysis and discussion

Avalanche effect

The simulation results for this evaluation shown in figure 5 and table 1 below, it is clear that, based on the simulation results; avalanche effect is highest in AES. It is medium in DES, Triple-DES and Blowfish. It is smallest in the propose algorithm. Therefore, if one desires a good avalanche effect; AES is the best option not the proposed algorithm. According to the graph, there is a tendency that the avalanche effect increases with file size.

Technique	1 bit variation in key	1 bit variation in plain text
	keeping plain text constant	keeping key constant
Proposed Algorithm	3	5
DES	30	35
Triple-DES	37	34
AES	65	78
Blowfish	36	24

Table-1. Evaluation of the techniques based on Avalanche effect

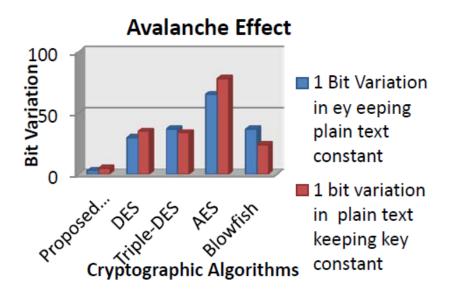


Figure 5. The simulation results avalanche effect

Encryption time

Encryption time is used to calculate the throughput of an encryption scheme. It indicates the speed of encryption. Different text sizes are used in this experiment for the propose algorithm, DES, Triple-DES, Blowfish and AES. The encryption time is recorded for these encryption algorithms. The average data rate is calculated for these algorithms based on the recorded data. The formula used for calculating average data rate is

AvgTime =
$$I/Nb \sum_{I=0}^{Nb}$$
 Mi/ti(Kb/s)

Where

AvgTime = Average Data Rate (Kb/s) Nb = Number of Text Mi= Text Size (Kb) ti=Time taken to Encrypt Text Mi

Encryption Throughput:-Encryption throughput and power consumption are inversely proportional to each other. As the encryption throughput value is increased the power consumption of the following encryption is decreased and this "encryption throughput "can be evaluated by dividing the total plaintext in megabytes encrypted on the total encryption time for each algorithm which is ready for encryption or in the process of encryption or encrypted. This can be illustrated from the following

Encryption time is used to compute the throughput of an encryption scheme. It indicates the speed of encryption. The throughput of the encryption scheme is calculated using the formula

Throughput = $\frac{Tp}{Et}$

Where Tp= Total Plain text and Et= Encryption time

It is very important to calculate the throughput time for the encryption algorithm to known better performance of the algorithm. Encryption Time Comparison between Proposed Algorithm and the Selected Existing Algorithm on Text File is illustrated below.

Text File Size In	DES	Triple-	Blowfish	Propose	AES
Kbytes		DES		Algorithm	
20	20	34	25	23	42
48	30	55	27	26	55
100	47	81	33	30	90
247	83	111	45	43	112
321	90	167	46	44	164
694	144	226	47	45	210
899	240	230	64	56	256
910	245	299	68	63	213
Average Time	112.375	150.00	44.375	41.25	142.75
Throughput (Kilobyte/sec)	4.16	3.11	11.16	11.33	3.27

Table 2. Comparative execution times (in milliseconds) of encryption algorithms with different packet size

The data analyzed in the table is illustrated in the graph below.

Simulation results for this compassion point are shown Figure 6 and Table 2 at encryption stage. The results show the superiority of Propose Algorithm over other algorithms in terms of the processing time. An additional position can be noticed here; that Blowfish requires less time than the remaining algorithms: DES, AES and Triple-DES algorithms except the Propose Algorithm. A third point can be noticed here; that AES has an advantage over other DES, DES and the Proposed

Algorithm in terms of time consumption and throughput. A fourth point can be noticed here; that Triple-DES has low performance in terms of power consumption and throughput when compared with DES. It requires always more time than DES because of its triple phase encryption characteristics. Finally, it is found that Triple-DES has low performance and low throughput when compared with other five algorithms in spite of the small key size used.

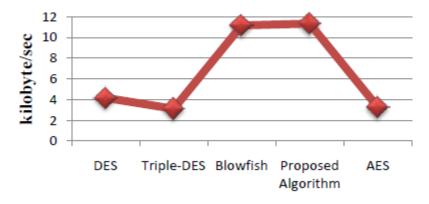


Figure 6. Throughput of each encryption algorithm (Kilobyte/Sec)

Encryption time

Table 3. Comparative Decryption Time (in milliseconds) of various algorithms with different packet size

Text File	DES	Triple-	Blowfish	Propose	AES
Size in		DES		Algorithm	
Kbytes					
20	34	40	28	25	45
48	50	53	34	29	63
100	57	57	56	54	60
247	72	77	73	70	76
321	87	87	81	79	149
694	120	146	90	88	142
899	152	171	99	99	171
910	160	173	120	112	144
Average	91.875	100.875	72.625	69.5	106.25
Time					
Throughput	5.09	4.63	6.40	6.72	4.40
(Kilobyte					
s/sec)					

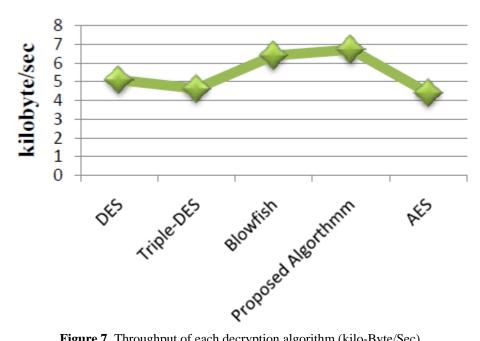


Figure 7. Throughput of each decryption algorithm (kilo-Byte/Sec)

Simulation results for this compassion point are shown Figure 7 and Table 3 decryption stage. We can find in decryption that the Proposed Algorithm is the better than other algorithms in throughput and power consumption, its throughput is 24.7% as against 23.5%, 18.7%, 17.0% and 16.2% of Blowfish, DES, Triple-DES and AES respectively. Because less the time; less will be the power consumption & more the speed of the algorithm Second point can be notice here that Blowfish has advantage over the other DES and Triple-DES in terms of processing decryption time except the Proposed Algorithm. Third point is to be noticed here that DES has a better performance than Triple-DES in terms of Decryption time. Fourth point which has been observed is that AES has least performance than all. Finally it is concluded that the proposed Algorithm is the best among them all.

Memory required for implementation

This memory requirement depends on the number of operations to be done by the algorithm. It is desirable that the memory required should be as small as possible.

Cryptographic Algorithm	Memory required for		
	implementation (KB)		
DES	12.8		
Triple-DES	14.8		
Blowfish	6.88		
Proposed Algorithm	5.7		
AES	10.6		

Table 4. Comparison based on memory required for implementation.

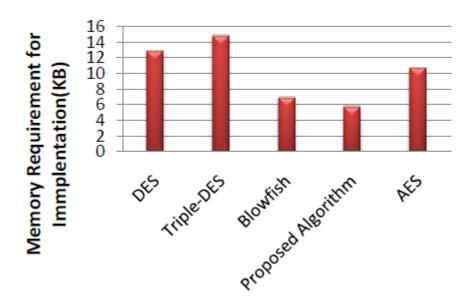


Figure 8. Bar graph illustrating Comparison based on memory required for implementation.

How much memory space is required to execute an algorithm as known as space complexity?⁴ Memory space has depended upon program length, that mean memory utilization is directly depend on length of the program; if any program have used large amount of code then we can say that large memory space will required to execute. In the proposed algorithm used simple and small code.

From Table 5 and the figure 8 above, it is clear that the memory required for implementation is smallest in the proposed algorithm whereas it is largest in 3DES. DES, AES and Blowfish require medium size of memory. Therefore, if the demand of any application is the smallest memory size; the proposed algorithm is the best option.

The CPU execution time

The CPU process time is the time that a CPU is committed only to the particular process of calculations. It reflects the load of the CPU. The more CPU time is used in the encryption process, the higher is the load of the CPU. The CPU execution time in seconds for the proposed algorithm and the four algorithms (DES, Triple-DES, Blowfish and AES) were determined on file size of 100 KB.

The experiment was repeated 10 times for each algorithm and for each operation, key generation, the encryption operation and the decryption operation. The average of the 10 runs for each operation was computed for each algorithm.

The result is illustrated in the figure 9 and the table 5. In the experiment, the CPU execution time is computed for the five algorithms CPU time includes: system (kernel) time and user time. The system time is the execution time in kernel mode, and the user time is execution time in user mode.

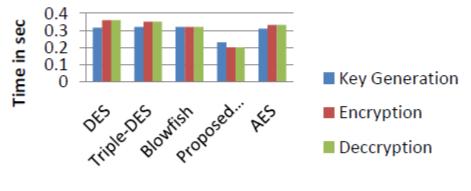
Operation	Cryptographic Technique				
	DES	Triple-DES	Blowfish	Proposed Algorithm	AES
Key Generation	0.316	0.32	0.32	0.23	0.31

Table 5. CPU Execution Time in Seconds for 100KB Text

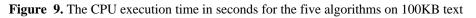
⁴Yan Wang and Ming Hu "Timing evaluation of the known cryptographic algorithms" 2009 International Conference on Computational Intelligence and Security

Encryption	0.36	0.351	0.32	0.2	0.332
Decryption	0.36	351	0.32	0.2	0.332

CPU Execution Time



Cryptographic Technique



The CPU execution time for the proposed Algorithm is shorter than the CPU execution time of the other algorithms by the factors shown in the graph.

Simulation time

The time required by the algorithm for processing completely a particular length of data is called the simulation time. It depends on the processor speed, complexity of the algorithm etc. The smallest value of simulation time is desired. From Table 6 the text files of different sizes/text lengths are taken.

Text Length (KB)	DES	Triple- DES	Blowfish	Proposed Algorithm	AES
0.1	2.0	6.0	4.2	0.18	3.2
0.7	5.1	16.2	6.1	0.24	5.4
3.0	59.0	332.0	10.0	0.87	14
6.0	243	1301	14.5	2.00	21.9

Table 6. Comparison based on simulation time required for different length of plaintexts (in sec.)

These are encrypted and decrypted using all the Cryptographic techniques one by one. The simulation time taken by different techniques is recorded in sec. It is clear that the Proposed Algorithm is the fastest Cryptographic technique. Triple-DES is the slowest technique. The speed of DES, AES and Blowfish is average. This is graphically shown in figure 10, where with text length 6KB the bar of Triple-DES indicate remarkable height far above other cryptographic techniques. The graph depicts that the simulation time is best on the proposed algorithm for the four types of text length.

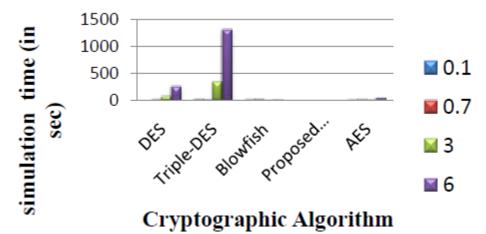


Figure 10. Comparison based on simulation time required for different length of plaintexts (in sec.)

From the simulation analysis it can be observed that it is possible to reduce the complexity of algorithms mathematical manipulations and still ensure maximum security, however the more the algorithms mathematical manipulations is simplified the less secure it becomes.

On the question; can the new encryption algorithms design and implementation to enhance performance? It has been proved yes not only that simulation results shows the possibility of comparing some of the proposed algorithm's variables with that of the tested and proving algorithms like: DES, Triple-DES, Blowfish and AES.

Conclusion

This paper presents a performance evaluation of selected Proposed Enhanced Simplified Symmetric Key Encryption Algorithm and other selected symmetric encryption algorithms on avalanche effect, time consumption for encryption and decryption. The selected algorithms are AES, DES, Triple-DES and Blowfish. Several points will include in the simulation results. First; in the case of Avalanche effect, it can be concluded that proposed algorithm produces smallest avalanche effect as compared with DES, Triple-DES, Blowfish and AES, and AES produced the highest avalanche effect, therefore AES is the best option not the proposed algorithm. Second; in the case of Encryption and Decryption Time the proposed Algorithm is the best among as compared with DES, Triple-DES, Blowfish and AES. Therefore it has found proposed algorithm produced better performance than other selected encryption algorithms used in terms of time consumption.

On Memory required for implementation, comparatively, DES, Triple-DES, Blowfish and AES each uses more memory space than the proposed algorithm. From the above stimulation results, there is possibility to reduce the complexity of algorithms mathematical manipulations and still ensure maximum security; however, the proposed algorithm is not all that simple.

Limitations of the study

Technology constriction:- The problem encountered here is securing the data through data encryption algorithms like DES, Triple-DES, AES and Blowfish Algorithms and another problem is since cryptography is depends on complex mathematical manipulations the more you are simplifying mathematical principles the weaker the resulted algorithm becomes.

Resource constriction: There was not adequate fund and computing resources to carried out cryptanalysis.

Testing constriction: Future researches can test to break the security of the proposed algorithm by writing their own code and using highly classified testing/hacking approach to perform more complex cryptanalysis.

Future enhancement

This system can be enhanced by developing a standard formula for generating the number N which determines the number of iterations that is to be carried out. Though the system is designed for storage level but the modules can be used in web services also. Security can also be enhanced by using more complex operation to increase security level.

The algorithms can be implemented by iterative model instead of using steady algorithm not only that it can use random order algorithm for compression and encryption.

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